

1. Roundabout

No image

| | | | |
|------------|-----------------------|------------|---------------------------------|
| Scoring | sound | Strings | The best 4 of 5 will be counted |
| Distance | 30 feet to stop plate | Min rounds | 25 |
| Correction | 0 sec | | - |

| | |
|-------------------|-----|
| Procedure | |
| Starting position | |
| Start on | |
| Stop on | |
| Penalties | |
| Safety angles | L/R |
| Setup notes | |

2. 5 to go

No image

| | | | |
|------------|-----------------------|------------|---------------------------------|
| Scoring | sound | Strings | The best 4 of 5 will be counted |
| Distance | 30 feet to stop plate | Min rounds | 25 |
| Correction | 0 sec | | - |

| | |
|-------------------|---------------------------------|
| Procedure | |
| Starting position | Gun loaded & holstered |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

3. Smoke & Hope

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|------------|-----------------------|------------|---------------------------------|
| Scoring | sound | Strings | The best 4 of 5 will be counted |
| Distance | 42 feet to stop plate | Min rounds | 25 |
| Correction | 0 sec | | - |

| | |
|-------------------|-----|
| Procedure | |
| Starting position | |
| Start on | |
| Stop on | |
| Penalties | |
| Safety angles | L/R |
| Setup notes | |