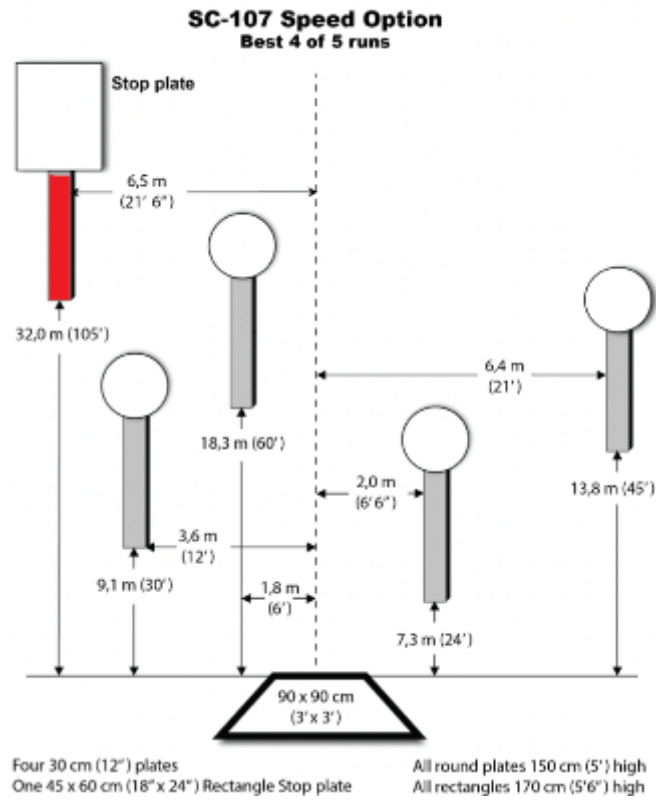


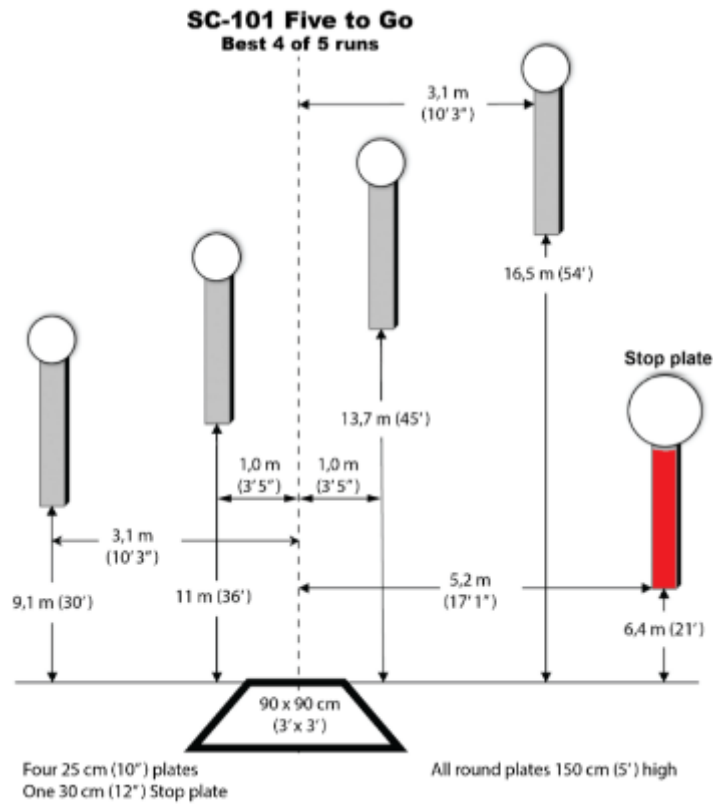
1. SC-107 (Speed Option)



Scoring	sound	Strings	The best 4 of 5 will be counted
Distance	105 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	
Starting position	IAW division rules
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Toiminta-ammuntarata

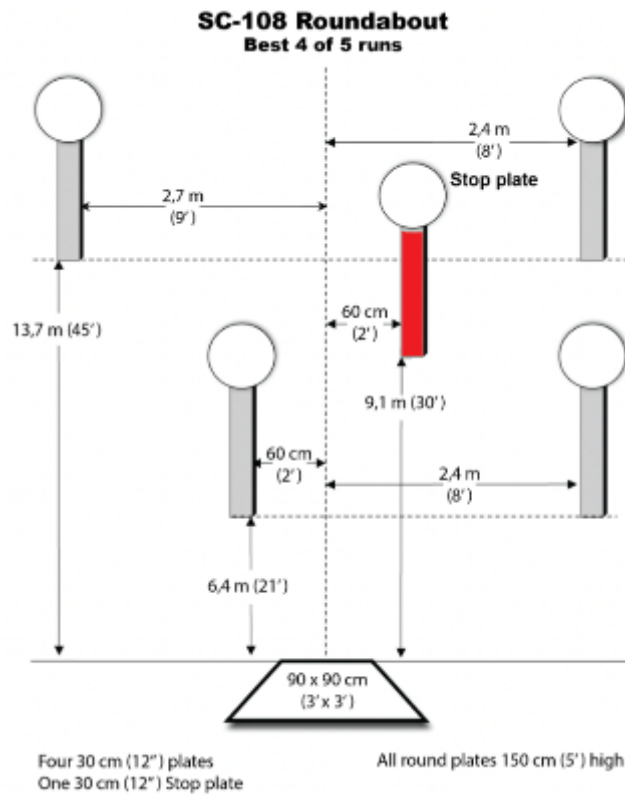
2. SC-101 (5 to Go)



Scoring	sound	Strings	The best 4 of 5 will be counted
Distance	21 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	
Starting position	IAW division rules
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Pistoolirata

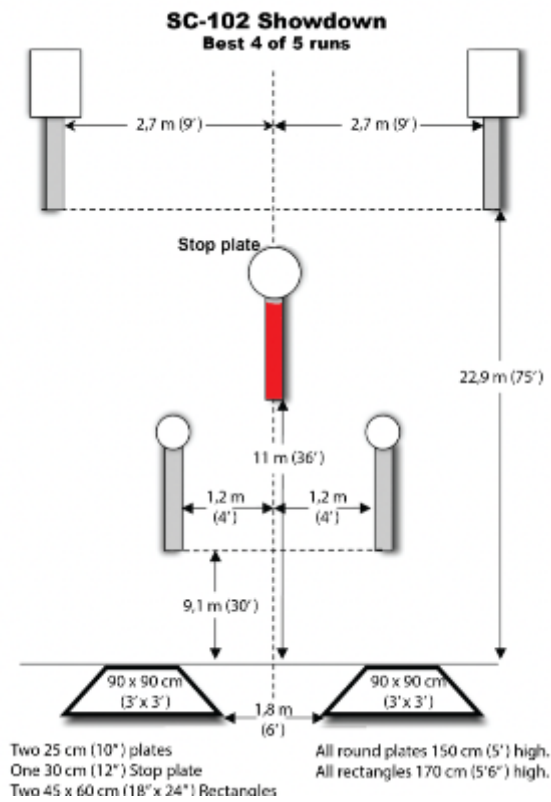
3. SC-108 (Roundabout)



Scoring	sound	Strings	The best 4 of 5 will be counted
Distance	30 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	
Starting position	IAW division rules
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Pienoiskiväärirata

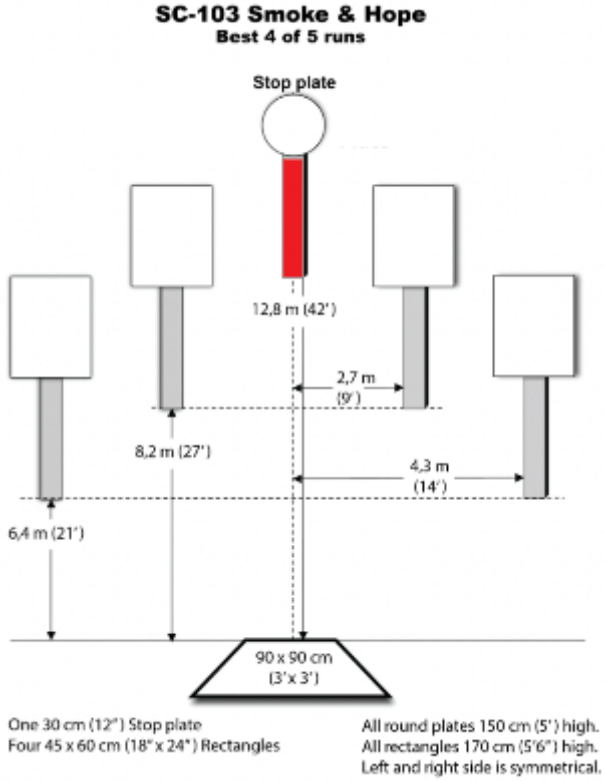
4. SC-102 (Showdown)



Scoring	sound	Strings	The best 4 of 5 will be counted
Distance	36 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	
Starting position	IAW division rules
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Liikkuva maali rata

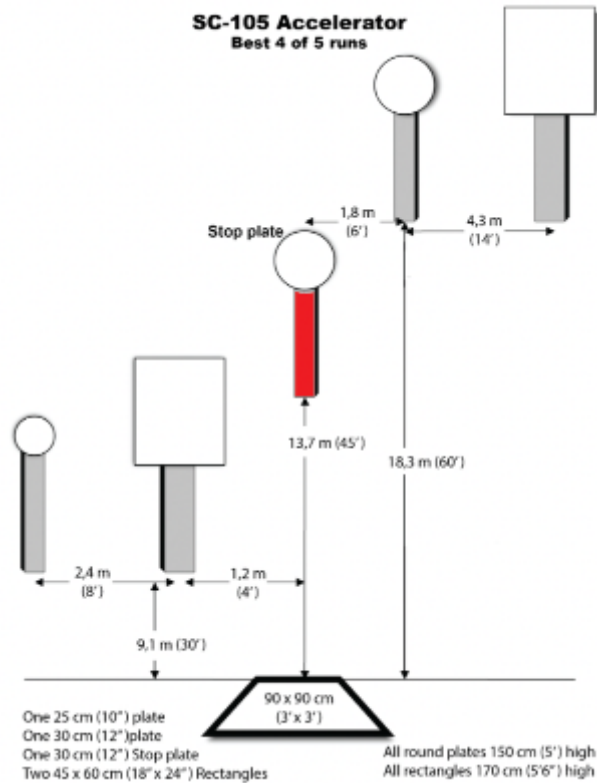
5. SC-103 (Smoke & Hope)



Scoring	sound	Strings	The best 4 of 5 will be counted
Distance	42 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	
Starting position	IAW division rules
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Haulikkorata

6. S-105 (Accelerator)



Scoring	sound	Strings	The best 4 of 5 will be counted
Distance	45 feet to stop plate	Min rounds	25
Correction	0 sec		-

Procedure	
Starting position	IAW division rules
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Kiväärirata